

**What is this course about?**

This course takes a fun approach to digital animation - learning to create 'hand drawn' 2D animation using *Photoshop*. Students will have the opportunity to explore and experiment with frame by frame techniques that bring your digital drawings to life. Working on a graphics tablet and drawing directly into *Photoshop*, your experienced tutor will guide you step by step through the principles of animation. By the end of this course each student will have developed a good understanding of how to use the software and have their own animated GIF to share.

**Daily breakdown**

Week	Date	Topic/skills covered
1	13 Nov	Introduction to <i>Photoshop</i> Animation / experiment with animated shapes
2	20 Nov	Continue learning software / bouncing ball animation
3	27 Nov	Continue learning software / animation experiments
4	4 Dec	Plan and begin animated GIF to chosen music
5	11 Dec	Continue animated GIF / share work with group

**By the end of this course you will:**

- Produce a 5-10 second animated GIF
- Have a good understanding of how to use *Photoshop* to animate
- Understand some traditional techniques of animation - and how they can be used in a variety of methods

**Are there any other costs? What else should I bring each week?**

Students are advised to bring a USB memory stick with them to backup their work. Though there will be the possibility of storing files on the computers we cannot take responsibility for the safe keeping of these files.



**\*\* Please note all our computers in the Digital Suite are Mac's and therefore run the macOS operating system, they also all exclusively run Adobe CC 2017 software.\*\***